



2026 Cub Scout Resident Camp Planning Guide





Welcome Cub Scouts, Parents and Leaders!

Get ready to celebrate 250 years of American adventures this summer at Ingersoll Scout Reservation! The four day, three night Cub Scout Resident Camp is the perfect opportunity for Cub Scouts to work on adventure loops for their next rank, explore the outdoors, spend time with friends and experience all the fun and adventure that ISR has to offer!

All current Cub Scouts may attend Cub Scout Resident Camp. Scouts entering 1st grade in the fall of 2026 will be Tigers at camp; Scouts entering 2nd grade in the fall will be Wolves; Scouts entering 3rd grade will be Bears; Scouts entering 4th and 5th grade will be Webelos and AOLs.



Per Scouting America policy, Tiger Scouts must have a parent partner to attend camp with them. All other Cub Scouts may attend camp under the leadership of the pack. Two registered adult leaders are required for each pack, with a minimum ratio of 1 adult to every 4 Scouts. More information on these requirements is on page 5.



Activities will include archery, bb guns, ecology and conservation, Scoutcraft, fishing, boating on Lake Roberts, pool time, climbing, den level time, campfires, and themed camp activities!

Please review this guide thoroughly to prepare for your stay at Ingersoll Scout Reservation. We are excited to see you at ISR's Cub Scout Resident Camp. Please contact us if you have questions or if there is anything we can do to improve your camp experience.



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Registration

Session Dates:

Limit of 80 youth per session

July 2-5 and July 9-12

Thursday: Arrive between 1 p.m. and 4 p.m.

Sunday: Depart by 10:30 a.m.

Registration Timeline: Scan QR Code for Registration Page

- February 15: Registration Opens Online
- May 6: Early Bird Discount Ends. Save \$15 per registrant when paid in full by May 15, 2026
- June 25: Registration Closes

Camp Fees

Cub Scout Youth:

Early Bird Rate (Paid in full by May 6): \$200

Regular Price (After May 6): \$215

Late Price (After May 20): \$235

Adult Leader/Tiger Partner:

Regular: \$100 / Late: \$120

If registration is not paid in full by May 21, 2026, there will be a late fee of \$20 per registrant. Registration fees include all meals (breakfast, lunch, and dinner), all activities and supplies, and a camp patch.

Participants must provide their own camping gear, including sleeping bags and tents. Additional information on what to bring to resident camp can be found on page 8.

How to Register

Units are encouraged to register as a pack. All packs must provide at least two adult leaders with a ratio of 1 adult leader for every 4 Scouts. Tiger Scouts (those entering 1st grade in 2026) must have a parent partner register and attend with them.

Adult Leaders must be registered members of your pack with current Safeguarding Youth (youth protection) training. The parent partner of Tiger Scouts does not have to be a registered adult leader, but registration is strongly encouraged. Parents of Cub Scouts may also attend with their Scout as long as the pack leadership meets the criteria outlined above.





Registration uses an online parent portal that allows parents to fill in personal information and make payment. Please watch these quick videos.

Leaders: Video on using the parent portal:



Parents: Video on using the parent portal:



Registrant Types: Choose the correct registrant type at registration.

- **Tiger Cub and Parent Partner:** All Tigers (those attending 1st grade in fall of 2026) must have a parent/guardian accompany them at Cub Scout Resident Camp. Adults attending with Tigers cannot be in charge of any other Scouts while at camp. A Tiger parent partner cannot count as a leader for other Cub Scouts.
- **Cub Scout Youth:** This is for all other Cub Scouts (incoming 2nd graders - incoming 5th graders) who will have a leader from the Cub Scout pack attending with the Scouts (those adults will be registered through the Adult registration option described below).
- ***Cub Scouts many not attend alone**
- **Adult Registration:** This is for all leaders attending with the pack or parents of Scouts attending with the pack. Reminder: There must be a minimum of two registered adult leaders attending with each pack with a ratio of 1 adult leader per 4 cub Scouts.





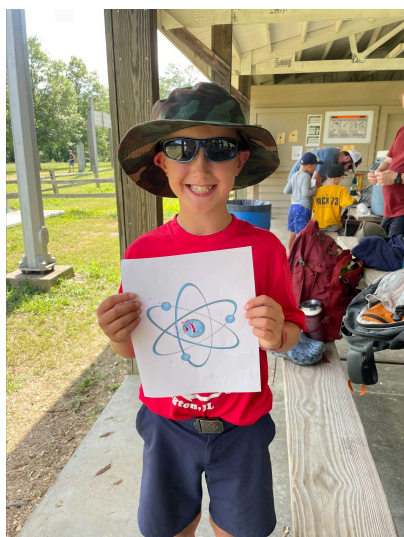
Payments

Units can pay online or by mail, or have parents pay their Scout's portion using the parent portal. Information on the parent portal is on the previous page. Make checks payable to:

W. D. Boyce Council
Attn: Cub Resident Camp
614 NE Madison
Peoria, IL 61603

Cancellation Policy

- 30 days prior to the start of your camp: full refund
- Anything between two weeks and 30 days: 50% refund
- Less than two weeks before the event: Refund is at the discretion of the staff advisor. Unless otherwise stated, a refund is usually only granted in cases of emergency.



Financial Assistance

Registered youth members who cannot pay the total cost of attending Cub Scout Resident Camp may apply for financial assistance. The fund assists deserving Scouts to attend local council events with a percentage of the cost based on need, it is not intended to provide the total fee. Financial assistance forms can be found on the website www.wdboyce.org/assist. They are due April 1, 2026.





Planning Your ISR Camp Experience

Directions to Ingersoll Scout Reservation

33 Knox Road, 650 East

London Mills, IL 61544

From I-474 (Peoria)

Take Exit 3A (W. Farmington Road) on I-74

Turn Left on N. Maxwell Road

Turn Right on W. Plank Road

Follow IL 116 through Hanna City, Trivoli,
and Farmington

Turn Right at N. Main Street (Second Stop light in Farmington)

Take slight left to follow IL 116

Follow IL 116 through Middle Grove

Turn Left on Knox Rd. (ISR Sign Posted)

From I-55 (Bloomington)

Take Exit 163 (Ramp to I-74 W)

Follow I-74 past Morton to Exit 99 (Merge with I-474)

Follow I-474 Directions above

From I-80 (LaSalle/Peru)

Follow I-80 W towards Iowa

Exit on Ramp to I-74 (Peoria) near the Quad Cities

Follow I-74E to Exit 46A (IL 34W)

Follow IL 34W to W. Main St. Exit (Galesburg)

Follow Main St. and turn right on S. Linwood Road (IL 41)

Follow IL 41 through Abington

Turn Left on IL 116

Follow IL 116 and turn right on Knox Road (ISR Sign Posted)





Arrival and Departure

Checking-in

Arrive at camp between 1:00 p.m. and 4 p.m. on the first day of the event. Upon arrival you will be greeted by an ISR Staff member at the front gate of camp; they will show you to the parking lot. Once in the parking lot, Adult Leaders will need to check-in. At the check-in, ISR Staff will go over any last minute program updates, collect Health Forms, and complete any missing paperwork. A camp truck, driven by staff, will be available to help transport gear from the parking lot to the campsite. If you need help finding the campsite, ISR Staff will be available to escort you.

What to Bring

The following is a suggested list of equipment for an enjoyable stay at camp. Please label all items with the Cub Scout's Name and the Pack Number. Please pay special attention to items that should be left at home.



Personal Gear

- ☐ Uniform
- ☐ Extra Shirt and Pants
- ☐ Socks and Underwear
- ☐ Jacket or Sweatshirt
- ☐ Rain Gear
- ☐ Sleep Wear
- ☐ Sneakers and/or Hiking Boots
- ☐ Swim Wear/Swim Shoes (2 pairs, Lake/pool)
- ☐ Towels and Toiletries
- ☐ Shower Shoes
- ☐ Sleeping Bag and/or Blankets
- ☐ Pillow
- ☐ Flashlight w/extra Batteries
- ☐ Water Bottle
- ☐ Wallet w/ Money for the Trading Post

- ☐ Handkerchief
- ☐ Bug Repellent
- ☐ Sun Screen
- ☐ Cub Scout Handbook
- ☐ Backpack/ Day Pack

Optional Personal Gear

- ☐ Watch
- ☐ Camera
- ☐ Song Book
- ☐ Bible, Prayer Book
- ☐ Fishing Pole and Tackle
- ☐ Stationary and Stamps
- ☐ Laundry Bag
- ☐ Camp Chair

What Not to Bring

Generators, gasoline, fireworks, firearms, ammunition, aerosol cans, radios, televisions, personal music devices, electronic games, squirt guns, inappropriate and un-Scout-like literature, alcohol, illegal drugs.

Sleeping Accommodations

There are three choices of campsites. Please note your preference during registration:

- Platform tent sites
- Primitive four-bed cabins
- “Bring your own tent” sites

Every campsite has a small poly-tarp pavilion, at least two picnic tables, a pit latrine and washing sink. Some campsites have a permanent pavilion. Every campsite is near one of three public shower houses that have individual shower stalls and hot water. Your unit will be notified of their accommodations prior to camp.

In all sleeping accommodation options, you will need to bring your own bedding such as a pillow, sleeping bag, and blankets.

- Platform Tent Sites: Each platform tent has two cots.
- Primitive Four-Bed Cabins: Each cabin has four beds, no electricity.
- Tent Camping: Bring your own tent.

Cub Scouts may only share sleeping accommodations with their own parents or with other Cub Scouts who are no more than two years apart in age. Under no circumstances will a Cub Scout share sleeping accommodations with an adult other than their own parent/guardian.

Electricity

There is no electricity in any of the campsites. If electricity is needed for a CPAP or other medical device, we recommend bringing a battery system to use with the machine or inform the Camp Administration prior to arrival. Gas powered generators are NOT permitted.

Charging stations are located at each program area, Wilderness Training Center, and Dining Hall. These may be used to charge electronic devices.



Cellphone and WiFi Coverage



ISR has free guest WiFi. See the camp office if you have issues connecting. There is very limited cell phone service at camp. The cellphone provider with the best service throughout camp is Verizon.

Flag Ceremonies

Each morning and evening there will be a flag ceremony led by the ISR Staff. Scouts and leaders are expected to attend the evening flag ceremony in the full Scouting America Field Uniform.

Firewood

We ask that packs do not bring their own firewood. If a pack would like to have a campfire ask the ISR Staff and they will provide you with firewood. You can also collect downed wood from the forest.

Trading Post

Ingersoll Scout Reservation operates a Trading Post, which stocks items such as camp souvenirs, craft items, pocket knives, some camping supplies, ice cream, soda and snacks. The Trading Post accepts cash, checks, and all major credit cards. Trading Post hours of operation will be posted on the front door.

Lost and Found

Lost and Found is located at the Camp Office. If you lose something during your stay, check with the Camp Office to see if the item has been turned in. To make it easier to recover lost items, Scouts should clearly mark their items with their name and pack number.

If you get home and discover a missing item, call the Peoria Scout Service Center to report it. Soon after the summer camping season ends, all items will be held for two weeks and then either donated or thrown away.





Special Dietary Needs

At Ingersoll, our first priority is the safety and well being of our campers. We have systems in place to ensure that all Scouts and Leaders who have special dietary needs or food allergies are accommodated at camp. We can store supplemental food in our Dining Hall Kitchen, prepare a modified menu, or work with Scouts, Parents, or Leaders to provide alternatives.

At registration, you will be asked if the participants have any Special Dietary Needs. If so, please fill out the online registration form in detail.

Subscribe to In-Camp Text Message Alerts

Ingersoll uses the **Remind** app to allow camp administration to quickly send alerts and information to adult leaders during their stay at camp. This free service (carrier rates may apply) will be used to communicate important reminders, inform of any schedule adjustments, and to provide direction in case of inclement weather or other emergency.



The free app can be downloaded in the iOS App Store or Android Google Play Store — visit <https://remind.com/apps> for the links.

A special join code specific to your week of camp will be provided to the primary unit leader before your arrival at camp. We encourage you to distribute the code to all adult leaders.





Policies and Procedures

Medical Policies

Every participant (youth and adult) must provide a copy of their Annual Health and Medical Form (Parts A&B) and a copy of their insurance information to participate in Cub Resident Camp.

As a requirement of Scouting America, all prescription medicines need to be kept in its original container and stored in a locked container. The ISR Health Lodge is available to store medications or an Adult Leader may be designated within the unit to keep the medications locked up in their campsite. A lockable tackle box works perfectly for this. Epi-pens, inhalers, insulin, or other medication or devices used in the event of life-threatening situations may be carried by a Scout but should be brought to the medical check.

Health Forms

The newest form should be used and is available at www.scouting.org. Please keep in mind that the Health Form is designed for the personal safety of participants. Diligence in this process makes the difference between a great experience and a poor one. Any participants who do not have a completed Health Form will be restricted from all camp activities until the form is completed.

Health Forms will be kept on file in the Health Office and will be returned at the end of camp. Even if a leader or a participant is arriving late, all efforts should be made to have that person's Health Form with the pack during check-in, so the Health Officer can review all of the pack's forms together.

Here are a few commonly missed parts of the Health Form:

Part B first page, asks for copies of Insurance Card (Front and Back) attached with the Health Form

Please attach a photocopy of both sides of the insurance card. If you do not have medical insurance, enter "none" above.

The second page of Part B asks if non-prescriptions medications administration is authorized. This requires a Parent or Guardian Signature.

☐ YES ☐ NO Non-prescription medication administration is authorized with these exceptions: _____

Administration of the above medications is approved for youth by: _____

Parent/guardian signature _____ MD/DO, NP, or PA signature (if your state requires signature) _____

Bring enough medications in sufficient quantities and in the original containers. Make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication unless instructed to do so by your doctor.



Youth Protection Policies

Scouting America is committed to the highest standards for youth safety. Youth Protection requires sustained vigilance and we work every day to protect children through mandatory policies.

- One-on-one contact between adults and youth members is prohibited.
- The privacy of youth is respected. Adult leaders and youth must respect each other's privacy, especially in situations such as changing clothes and taking showers at camp.
- Adults may not share a tent with a member of the opposite sex.
- No youth may share a tent with an adult or person of the opposite sex other than a family member or guardian.
- The buddy system should be used at all times. The buddy system is a safety measure for all Scouting activities. Buddies are encouraged to select each other, with no more than two years of age difference.
- Hazing and initiations are prohibited and may not be included as part of any Scouting activity.
- Bullying: verbal, physical, and cyber bullying are prohibited in Scouting.





Alcohol, Drug, and Tobacco Policy

It is the policy of Scouting America that the use of alcoholic beverages and controlled substances are not permitted at camp or during activities on property owned and operated by Scouting America, or at any activity involving participation of youth members.

Smoking is only allowed in vehicles in the parking lot away from Scouts and other Leaders. For the health of all Scouts and Leaders, please respect the rights of others and refrain from smoking in your campsite or any place other than the parking lot. This includes the use of electronic cigarettes, personal vaporizers, or electronic nicotine delivery systems that simulate tobacco smoking.

Pets in Camp

In compliance with Scouting America policy, no pets will be allowed in camp during the summer camp season.

Wildlife

At ISR it is common to encounter various forms of wildlife such as deer, turkey, fox, raccoons, snakes, turtles, and more! Bites from animals are extremely rare, but precautions should be taken. Observe wildlife from a distance so they are not scared. Do not disturb wildlife just for a better look.





In Case of Emergency

Ingersoll Scout Reservation has a Health Lodge open 24 hours a day and managed by staff members trained in handling accidents and illnesses. There are also local hospitals and clinics nearby. If this kind of treatment is required, the Scout's parents will be notified by telephone, and their wishes concerning treatment will be respected. If such a trip is required, we ask that a Scout's Leader drive the Scout to the hospital. This way the Health Officer will still be in camp to treat any other potential injuries.



In the event of a camp-wide emergency, the camp siren may sound with a two-toned alarm. If the alarm is sounded, everyone in camp should report to the Dining Hall and await further instructions from camp staff. The camp staff undergoes training in handling common types of emergencies. A camp-wide emergency situation may consist of severe weather, wildfire, missing campers, missing swimmers, and any possible severe medical emergency. Anyone who becomes aware of an emergency situation or danger should notify a staff member who will contact camp leadership.

Camp emergency procedure of severe weather will be covered at opening Leaders Meetings.

Safety Tips

Safety is the first priority at camp. Here are a few helpful tips for a fun safe camping experience:

- No riding in the back of trucks or trailers.
- Wear closed-toed shoes. NO CROCS OR FLIP FLOPS!
- Always use the buddy system: Two or more Scouts go everywhere together.
- Fires should be completely extinguished before leaving the campsite: please do not create new fire rings.
- Follow Whittling Chip procedures when using knives.
- Use insect repellents containing DEET or Permethrin.
- Always wear sunscreen and sun hats for protection from the sun.
- Carry flashlights when walking at night.
- Shake out clothing and shoes before wearing them.
- Keep food out of tents at all times.
- Check for ticks and tick bites daily.
- No Flames in Tents!



Camp Map





Swim Checks

All Scouts and adults who wish to participate in any waterfront activities (including swimming and boating) must complete a swim check and be classified according to their swimming ability.

Swim checks will take place at the pool with qualified lifeguards. There are 3 Scouting America Swim Classifications: Swimmer, Beginner, and Non-Swimmer. See below for the test requirements



Administration of Swim Classification Test

OPTION A (at camp):

The swim classification test is completed by Camp Aquatics personnel on the first day of camp .

OPTION B (before camp by a verified, qualified instructor): The swim classification test is completed by the unit under the supervision of a qualified instructor (American Red Cross Lifeguard, or equivalent). A complete swim roster listing each person's swim level, along with verification of instructor's qualifications/credentials **MUST** be turned in at camp check-in.

REGARDLESS OF WHERE OR WHEN THE SWIM TEST IS GIVEN THE FOLLOWING PROCEDURES APPLY:

The test is given one-on-one. The test administrator and the swimmer are buddies during the administration of the test.

Each component of the test is important. The test must not be changed either to assist the Scout or to expedite the process.

The test must be completed without aid or support. Aid includes lifejackets, wetsuits, fins, etc. Swim goggles may be used to avoid eye irritation.

Swim tests must be renewed annually, preferably at the beginning of the outdoor season.



TO THE SWIM TEST ADMINISTRATOR

SWIMMER'S TEST: Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: side stroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting back stroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

BEGINNER'S TEST: Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to the starting place.

Anyone who has not completed the beginner or swimmer tests is classified as a non-swimmer.

* The Camp Aquatics Director may require a test of anyone who completed the classification outside of camp.





Swim Classification Record

(the chart below should be initiated and dated by the test supervisor.)

Unit Number _____

Date of Swim Test _____

			Swim Classification		
	Full Name (Print) (Draw lines through blank spaces.)	Medical recheck Parts A-B	Non-Swimmer	Beginner	Swimmer
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					

* Make copies of this form for additional names.

The swim classification test performed at a unit level should be conducted by one of the following council-approved resources: Aquatics Instructor, BSA; BSA Swimming and Water Rescue; Red Cross Lifeguard or other lifeguard, swimming instructor, etc. Test administrators should utilize Chapter 5 of the BSA Aquatics Supervision Guide.

NAME OF FACILITY WHERE TEST WAS COMPLETED: _____

NAME OF PERSON SUPERVISING AND FACILITATING THE SWIM TEST:

Print Name:	Signature:
Type of Authorization/Training (Attach a copy of certification as required by council procedures.)	Expiration Date if applicable



Scout Release from Camp Request

Scouts wishing to leave camp prior to the unit's departure or not as part of the unit must have a release signed by their parents and approved by the unit leader. Scouts will normally be permitted to leave only when accompanied by their parents. The form below must be used in handling all such departures. In an emergency, it may not be possible for a parent or guardian to sign the release. In that situation sufficient information must be recorded attesting to the telephone call or means of communication by which word arrived asking for the release of the Scout. This information should document the person from whom the call was received, verify telephone confirmation of the parent asking for release of the Scout and give detailed reasons for the requested release.

Scout Requested to be Released: _____

Home Address: _____

Home Council: _____ Unit: _____ Campsite: _____

Reason for request to Leave: _____

Date of Release: _____ Time: _____ Method of Travel: _____

Adult Accompanied By: _____

Date of Return: _____ Time: _____

In signing this request for release Scouting America, W. D. Boyce Council, the unit leaders, and the Scout's parents or guardians mutually acknowledge that there will be no refund of the camp fee, and that Scouting America or its representatives shall not be held liable for any loss to the Scout's person or property.

The request is made by (parent or guardians' signature except noted for emergency departure request)

Parent or Guardian Signature: _____

Address: _____ Telephone: _____

Request made (Date & Time): _____

ON-SITE RELEASE (Unit leader approval): Before leaving the campsite or troop, Scouts must check-out with their unit leader and the camp office.

Signed by Unit Leader: _____

Unit _____ Date _____



Adventure Loops and Advancements

Most of these adventure requirements will be completed at camp. Some will be done on your own in your campsite.



Tiger

Fish On, Let's Camp Tiger, Good Knights



Wolf

A Wolf Goes Fishing, Let's Camp Wolf, Paws for Water



Bear

A Bear Goes Fishing, Let's Camp Bear, Bears Afloat



Webelos

Catch the Big One, Let's Camp Webelos, Slingshot Webelos



AOL

Fishing, Let's Camp AOL, Slingshot AOL





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